

Spell Incantations

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I call forth mystic power to		I rid you of		I call forth mystic power to		I rid you of	
C, E	2 Detect Magic	E	3 Weakness	C, E	2 Detect Magic	E	3 Weakness
C, E	5 Shield Magic	C, E	4 Fear	C, E	5 Shield Magic	C, E	4 Fear
C, E	8 Dispel Magic	E	6 your Physical Affliction	C, E	8 Dispel Magic	E	6 your Physical Affliction
C, E	8 Reflect Magic	E	7 your Curse	C, E	8 Reflect Magic	E	7 your Curse
I call upon chaos to		I call upon chaos to		I call upon chaos to		I call upon chaos to	
E	1 Cause Light Wounds 5	E	7 Drain	E	1 Cause Light Wounds 5	E	7 Drain
E	1 Free Undead	E	8 Paralysis	E	1 Free Undead	E	8 Paralysis
I summon a force to		I summon a force to		I summon a force to		I summon a force to	
E	2 Cause Wounds 10	C, E	1 Fumble your <item>	E	2 Cause Wounds 10	C, E	1 Fumble your <item>
E	2 Control Undead	C	3 Refit this armor	E	2 Control Undead	C	3 Refit this armor
E	3 Cause Disease	C, E	3 Shatter <item>	E	3 Cause Disease	C, E	3 Shatter <item>
E	3 Help Undead 30	C, E	6 Destroy <item>	E	3 Help Undead 30	C, E	6 Destroy <item>
E	4 Cause Serious Wounds 20	C	6 Enflame <item> 20	E	4 Cause Serious Wounds 20	C	6 Enflame <item> 20
E	4 Desecrate you	With eldritch force I build a		E	4 Desecrate you	With eldritch force I build a	
E	5 Taint Your Blood	C, E	1 an Improved Hearth	E	5 Taint Your Blood	C, E	1 an Improved Hearth
E	6 Cause Critical Wounds 30	C, E	6 a Circle of Harmony	E	6 Cause Critical Wounds 30	C, E	6 a Circle of Harmony
E	7 Create Undead	C, E	7 an Extended Hearth	E	7 Create Undead	C, E	7 an Extended Hearth
E	7 Wither Your <Limb>	C	7 a Mystic Lock	E	7 Wither Your <Limb>	C	7 a Mystic Lock
E	8 Corrupt you	C, E	9 Circle of Power	E	8 Corrupt you	C, E	9 Circle of Power
E	8 Cause Mortal Wounds 40	C	9 Prison	E	8 Cause Mortal Wounds 40	C	9 Prison
I call upon the earth to		I call upon the earth to		I call upon the earth to		I call upon the earth to	
E	1 Trap Undead	With eldritch force I grant you a		E	1 Trap Undead	With eldritch force I grant you a	
E	1 Stabilize you	C	1 grant you a Shield 5	E	1 Stabilize you	C	1 grant you a Shield 5
E	1 Cure Light Wounds 5	C	7 grant you an Investiture	E	1 Cure Light Wounds 5	C	7 grant you an Investiture
E	2 Transfer <effect or [X] body>	C	7 remove your Investiture	E	2 Transfer <effect or [X] body>	C	7 remove your Investiture
E	2 Cure Wounds 10	With mystic force I		E	2 Cure Wounds 10	With mystic force I	
E	2 Turn Undead	C, E	2 Pin you	E	2 Turn Undead	C, E	2 Pin you
E	3 Cure Disease	C, E	2 Repel you	E	3 Cure Disease	C, E	2 Repel you
E	3 Harm Undead 30	C, E	4 Bind you	E	3 Harm Undead 30	C, E	4 Bind you
E	4 Cure Serious Wounds 20	C, E	5 Release you	E	4 Cure Serious Wounds 20	C, E	5 Release you
E	4 Grant You Sanctuary	C, E	5 Web you	E	4 Grant You Sanctuary	C, E	5 Web you
E	5 Purify Your Blood	C, E	8 Confine you	E	5 Purify Your Blood	C, E	8 Confine you
E	6 Cure Critical Wounds 30	C, E	9 Banish you	E	6 Cure Critical Wounds 30	C, E	9 Banish you
E	7 Destroy Undead 70	I call forth		E	7 Destroy Undead 70	I call forth	
E	7 Restore Your Limb	C	1 a Magic Missile 5	E	7 Restore Your Limb	C	1 a Magic Missile 5
E	8 Regenerate you	C	2 a Lightning Bolt 10	E	8 Regenerate you	C	2 a Lightning Bolt 10
E	8 Cure Mortal Wounds 40	C	3 an Ice Bolt 15	E	8 Cure Mortal Wounds 40	C	3 an Ice Bolt 15
I command you to		I command you to		I command you to		I command you to	
C, E	4 Awaken	C	5 a Stone Bolt 25	C, E	4 Awaken	C	5 a Stone Bolt 25
C, E	4 Shun Me	C	6 a Lightning Storm 30	C, E	4 Shun Me	C	6 a Lightning Storm 30
C, E	4 be Calm	C	7 an Ice Storm 35	C, E	4 be Calm	C	7 an Ice Storm 35
C, E	5 Silence	C	8 a Dragon's Breath 40	C, E	5 Silence	C	8 a Dragon's Breath 40
C, E	6 Sleep	C	9 a(n) <Flame, Ice, Lightning> Blast 45	C, E	6 Sleep	C	9 a(n) <Flame, Ice, Lightning> Blast 45
C, E	7 be Charmed	C	9 a Magic Storm	C, E	7 be Charmed	C	9 a Magic Storm
I curse you with		I curse you with		I curse you with		I curse you with	
E	3 Weakness	C	9 a Magic Storm	E	3 Weakness	C	9 a Magic Storm
E	7 Destruction		...Magic Storm 5...	E	7 Destruction		...Magic Storm 5...
E	8 Paralysis	I command this animal to		E	8 Paralysis	I command this animal to	
I grant you the gift of		I grant you the gift of		I grant you the gift of		I grant you the gift of	
E	7 Tarrying	E	1 be Calm	E	7 Tarrying	E	1 be Calm
E	9 Inspiration	E	3 be charmed	E	9 Inspiration	E	3 be charmed
E	9 Life			E	9 Life		
E	9 Death			E	9 Death		
I grant you the power of		I grant you the power of		I grant you the power of		I grant you the power of	
E	1 a Bless 5			E	1 a Bless 5		
C	1 an Endow			C	1 an Endow		
C, E	1 Illumination			C, E	1 Illumination		
C	2 a Delayed Endow			C	2 a Delayed Endow		
C, E	2 a Magic Armor			C, E	2 a Magic Armor		
C	4 a Elemental Blade			C	4 a Elemental Blade		
E	4 a Poison Shield			E	4 a Poison Shield		
C	5 a Silver aura			C	5 a Silver aura		
C	6 an Enchanted Blade			C	6 an Enchanted Blade		
C, E	6 an Elemental Shield			C, E	6 an Elemental Shield		
C	7 <flame, ice, lightning, or stone> Shield			C	7 <flame, ice, lightning, or stone> Shield		
C	8 Displacement			C	8 Displacement		